

Areas of learning

English

Talk 4 Writing
Poetry
Suspense Writing
Meeting Tale
Newspaper Recount

Science

Living things and their Habitats
Life cycles
Life process in plants
Animals, including humans
What happens as humans age?

Art /D&T

D&T – Viking Catapults
Art – Portraits

Enterprise

As enterprising people we will: cook Norse oat-cakes and write runic adverts to promote and sell them to our parents

Mathematics

Number and Place Value
Calculating efficiently
Properties of 2D and 3D shapes

Other teaching areas – not theme linked

RE – Why is the Torah so important to Jewish people?
Why do Christians believe Jesus was the Messiah?

R.E.

The Belief Systems of the Saxons and Vikings – including Norse mythology and the gradual conversion to Christianity

Computing

Internet research – use the internet safely as a research tool on the lives of the Saxons and Vikings and create a PPT quiz using the information.
Programming - Kodu

Vicious Vikings and Scary Saxons!
Year : 5
Term: Autumn 2018

History/Geography

Who the Saxons / Vikings were and where they settled
Changes to English place-names made by the Danelaw etc
Compare the lives / jobs of Saxons/ Vikings. Examine children's lives
Exploration, trade, war and entertainment etc

Spiritual and moral

In our spiritual and moral development we will: Discuss what impacts both positive and negative the invaders had on the lives of Britains and what legacy remains. Looking at crime and punishment in Viking times.

Communities

As members of a community we will: Discuss how our local community is organised and compare / contrast this with those of the Anglo-Saxons and Vikings

P.S.H.C.E.

(Personal, Social, Health and Citizenship Education)

Not linked – Working together/
Communication and participation/
Awareness / Friendships / Valuing difference

M.F.L. (Modern Foreign Languages)

Not linked to topic- weather, sports, shopping, around town and basic conversation

Music

Song structure

P.E.

Dance – linked to topic – Creative Dance - inspired by Viking life and an attack on a settlement

Archery
Real PE

